



EQUIVALENCY ACADEMY FIREARMS PROFICIENCY TEST

Washington State Criminal Justice
Training Commission
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Instructions

1. This course must be completed using the agency patrol duty holster & handgun.
2. The BLEA Tactical Target will be used. The target will be scored using the scoring rings as marked on the silhouette. Hits breaking the scoring line will be awarded the higher point value. Attendees will be given two opportunities to pass the course.
3. A passing score shall be **70%** of the total possible points, **(350 out of a possible 500)**. A hit outside the scoring zones but on the silhouette will result in zero points, or minus 10, but not constitute a miss. A miss (anything in the white or off the target), will be minus 20 points per miss. Shots not fired are zero or minus 10.
4. The holster must have all retention devices secured at the beginning of each sequence.
5. Malfunctions are not an excuse to stop the qualification. If a malfunction occurs, the shooter will clear the malfunction and continue. For the purpose of this examination, a malfunction is an unforeseen mechanical breakage or defect related to the weapon or ammunition and was not shooter induced such as a failure to properly seat the magazine or properly load the handgun. If the shooter was unable to complete the sequence due to a malfunction, they will be allowed to re-shoot the sequence.
6. **SHOOTERS ARE REQUIRED TO SHOOT ALL STAGES OF THE COURSE.**

Last Name		First	MI	Agency		
Date and Location of Test:				Instructor Scoring Target:		
Sequence	Distance	Description		Shots	Time	Score
1	25 Yards	Draw and fire 10 rds. From barricade: 5 rds. Left side, Tactical reload and 5 rds. Right side, Tac reloads. (Barricade must be used as cover; not as support, Tac-reload must be completed.)		10	45 sec.	
2	15 Yards	Draw and Fire 10 rds. (5 rounds, speed reload 5 rounds)		10	20 sec.	
4	12 Yards	Draw and Fire 10 rds. (5 rounds, speed reload, 5 rounds)		10	15 sec.	
5	10 Yards	Draw and fire 10 rds. (Including a primary malfunction (ball & dummy drill) manipulation.		10	15 sec.	
6	5 Yards	Draw and fire 3 rds. Using dominant-hand only.		3	5 sec.	
7	5 Yards	Draw using strong hand transfer to support and fire 3 rds.		3	8 sec.	
8	3 Yards	Draw and fire 4 rds. (4 rounds to the head)		4	4sec.	
				Total Shots	50	Total %:

I HEREBY CERTIFY THAT THIS BASIC HANDGUN PROFICIENCY COURSE WAS ADMINSTERED TO THE OFFICER AND THAT THE OFFICER'S POINT SCORE HAS BEEN FULLY AND ACCURATELY RECORDED.

Name of Certifying Officer (Print)

Signature of Certifying Officer

Signature of Qualifying Officer

Date



On the silhouette - Outside the scored area incurs no penalty