



## BASIC TRAINING DIVISION FIREARMS PROFICIENCY TEST

Washington State Criminal Justice  
Training Commission  
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WAC 139-05-210, set the requirements to attend the WSCJTC Basic Law Enforcement Equivalency Academy (BLEEA).

### Recruit Information

<b>Name</b> (LAST, First, Middle)	<b>Agency</b> (Do Not Abbreviate)
<b>Date of Test</b>	<b>Location of Test</b>

### Instructions

1. This course must be completed using the agency patrol duty holster & handgun. The holster must have all retention devices secured at the beginning of each sequence.
2. The BLEA-2 target will be used. The target will be scored using the scoring zones as marked on the silhouette. Hits breaking the scoring line will be awarded the higher point value. Any round impacting outside the scoring zone of the silhouette will be scored as 0 points.
3. A passing score shall be 70% of the total possible points (**350 out of a possible 500**). Students not achieving 70% on the initial test will have two more opportunities to achieve 70% after remedial training and appropriate time between tests.
4. Malfunctions are not an excuse or alibi to stop the qualification. If a malfunction occurs, the shooter will clear the malfunction and continue. For this examination, a malfunction is an unforeseen mechanical breakage or defect related to the weapon or ammunition and was not shooter induced such as a failure to properly seat the magazine or properly load the handgun. If the shooter was unable to complete the sequence due to a malfunction, they will be allowed to re-shoot the sequence.
5. **SHOOTERS ARE REQUIRED TO SHOOT ALL SEQUENCES OF THE COURSE.**
6. **Special instructions for stages 7 & 8: Two head shots are required for both. Zero-point value if they are not in the head.**
7. **Special instructions for stage 8: Lateral movement is required for any hits to count. The three CQB body shots all have a 10-point value if they hit anywhere in the scoring area of the target.**

Stage	Distance	Description	Shots	Time	Score
1	25 yards	From behind barricade: fire 5 rounds from one side of barricade/ TAC Reload/ fire 5 rounds from other side of barricade	10	45 sec.	
2	15 yards	Draw & transition to kneeling position: fire 5 rounds/ transition to prone/ fire 5 rounds	10	25 sec.	
3	10 yards	Load mag in gun with 1 dummy round within first 3 rounds: draw and fire; perform primary malfunction clearance	5	8 sec.	
4	10 yards	Begin with 1 round in mag and 1 in chamber: draw and fire 2 rounds/ speed reload/ fire 3 more rounds	5	9 sec.	
5	5 yards	Draw and fire 5 rounds; STRONG HAND Only	5	5 sec.	
6	5 yards	Starting with weapon in the holster, transition to SUPPORT HAND and fire 5 rounds using support hand only	5	7 sec.	
7	5 yards	2-handed rapid fire: draw and fire 3 rounds to body and 2 rounds to head	5	5 sec.	
8	2 yards	1 handed CQB (stance directed) position: fire 3 rounds to body single hand CQB /fire 2 rounds to the head with lateral movement	5	4 sec.	
Total:			50	Total:	/500

**I hereby certify that this handgun proficiency course was administered to the recruit and that the recruit's point score has been fully and accurately recorded.**

\_\_\_\_\_  
Name and Signature of Evaluator

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Signature of Recruit